



Executive Committee

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09600SB0744ham001

LRB096 06812 AMC 30654 a

1 AMENDMENT TO SENATE BILL 744

2 AMENDMENT NO. \_\_\_\_\_. Amend Senate Bill 744 by replacing  
3 everything after the enacting clause with the following:

4 "Section 5. The Video Gaming Act is amended by changing  
5 Sections 5, 15, 20, 25, 30, 45, 55, 57, and 78 as follows:

6 (230 ILCS 40/5)

7 Sec. 5. Definitions. As used in this Act:

8 "Board" means the Illinois Gaming Board.

9 "Credit" means one, 5, 10, or 25 cents either won or  
10 purchased by a player.

11 "Distributor" means an individual, partnership, ~~or~~  
12 corporation, or limited liability company licensed under this  
13 Act to buy, sell, lease, or distribute video gaming terminals  
14 or major components or parts of video gaming terminals to or  
15 from terminal operators.

16 "Terminal operator" means an individual, partnership, ~~or~~

1 corporation, or limited liability company that is licensed  
2 under this Act and that owns, services, and maintains video  
3 gaming terminals for placement in licensed establishments,  
4 licensed truck stop establishments, licensed fraternal  
5 establishments, or licensed veterans establishments.

6 "Licensed technician" means an individual who is licensed  
7 under this Act to repair, service, and maintain video gaming  
8 terminals.

9 "Licensed terminal handler" means a person, including but  
10 not limited to an employee or independent contractor working  
11 for a manufacturer, distributor, supplier, technician, or  
12 terminal operator, who is licensed under this Act to possess or  
13 control a video gaming terminal or to have access to the inner  
14 workings of a video gaming terminal. A licensed terminal  
15 handler does not include an individual, partnership, ~~or~~  
16 corporation, or limited liability company defined as a  
17 manufacturer, distributor, supplier, technician, or terminal  
18 operator under this Act.

19 "Manufacturer" means an individual, partnership, ~~or~~  
20 corporation, or limited liability company that is licensed  
21 under this Act and that manufactures or assembles video gaming  
22 terminals.

23 "Supplier" means an individual, partnership, ~~or~~  
24 corporation, or limited liability company that is licensed  
25 under this Act to supply major components or parts to video  
26 gaming terminals to licensed terminal operators.

1 "Net terminal income" means money put into a video gaming  
2 terminal minus credits paid out to players.

3 "Video gaming terminal" means any electronic video game  
4 machine that, upon insertion of cash, is available to play or  
5 simulate the play of a video game, including but not limited to  
6 video poker, line up, and blackjack, as authorized by the Board  
7 utilizing a video display and microprocessors in which the  
8 player may receive free games or credits that can be redeemed  
9 for cash. The term does not include a machine that directly  
10 dispenses coins, cash, or tokens or is for amusement purposes  
11 only.

12 "Licensed establishment" means any licensed retail  
13 establishment where alcoholic liquor is drawn, poured, mixed,  
14 or otherwise served for consumption on the premises. "Licensed  
15 establishment" does not include a facility operated by an  
16 organization licensee, an intertrack wagering licensee, or an  
17 intertrack wagering location licensee licensed under the  
18 Illinois Horse Racing Act of 1975 or a riverboat licensed under  
19 the Riverboat Gambling Act.

20 "Licensed fraternal establishment" means the location  
21 where a qualified fraternal organization that derives its  
22 charter from a national fraternal organization regularly  
23 meets.

24 "Licensed veterans establishment" means the location where  
25 a qualified veterans organization that derives its charter from  
26 a national veterans organization regularly meets.

1 "Licensed truck stop establishment" means a facility that  
2 is at least a 3-acre facility with a convenience store and with  
3 separate diesel islands for fueling commercial motor vehicles  
4 and parking spaces for commercial motor vehicles as defined in  
5 Section 18b-101 of the Illinois Vehicle Code.

6 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09.)

7 (230 ILCS 40/15)

8 Sec. 15. Minimum requirements for licensing and  
9 registration. Every video gaming terminal offered for play  
10 shall first be tested and approved pursuant to the rules of the  
11 Board, and each video gaming terminal offered in this State for  
12 play shall conform to an approved model. The Board may utilize  
13 the services of an independent outside testing laboratory for  
14 the examination of video gaming machines and associated  
15 equipment as required by this Section. Every video gaming  
16 terminal offered in this State for play must meet minimum  
17 standards set by an independent outside testing laboratory  
18 approved by the Board. Each approved model shall, at a minimum,  
19 meet the following criteria:

20 (1) It must conform to all requirements of federal law  
21 and regulations, including FCC Class A Emissions  
22 Standards.

23 (2) It must theoretically pay out a mathematically  
24 demonstrable percentage during the expected lifetime of  
25 the machine of all amounts played, which must not be less

1 than 80%. Video gaming terminals that may be affected by  
2 skill must meet this standard when using a method of play  
3 that will provide the greatest return to the player over a  
4 period of continuous play.

5 (3) It must use a random selection process to determine  
6 the outcome of each play of a game. The random selection  
7 process must meet 99% confidence limits using a standard  
8 chi-squared test for (randomness) goodness of fit.

9 (4) It must display an accurate representation of the  
10 game outcome.

11 (5) It must not automatically alter pay tables or any  
12 function of the video gaming terminal based on internal  
13 computation of hold percentage or have any means of  
14 manipulation that affects the random selection process or  
15 probabilities of winning a game.

16 (6) It must not be adversely affected by static  
17 discharge or other electromagnetic interference.

18 (7) It must be capable of detecting and displaying the  
19 following conditions during idle states or on demand: power  
20 reset; door open; and door just closed.

21 (8) It must have the capacity to display complete play  
22 history (outcome, intermediate play steps, credits  
23 available, bets placed, credits paid, and credits cashed  
24 out) for the most recent game played and 10 games prior  
25 thereto.

26 (9) The theoretical payback percentage of a video

1 gaming terminal must not be capable of being changed  
2 without making a hardware or software change in the video  
3 gaming terminal, either on site or via the central  
4 communications system.

5 (10) Video gaming terminals must be designed so that  
6 replacement of parts or modules required for normal  
7 maintenance does not necessitate replacement of the  
8 electromechanical meters.

9 (11) It must have nonresettable meters housed in a  
10 locked area of the terminal that keep a permanent record of  
11 all cash inserted into the machine, all winnings made by  
12 the terminal printer, credits played in for video gaming  
13 terminals, and credits won by video gaming players. The  
14 video gaming terminal must provide the means for on-demand  
15 display of stored information as determined by the Board.

16 (12) Electronically stored meter information required  
17 by this Section must be preserved for a minimum of 180 days  
18 after a power loss to the service.

19 (13) It must have one or more mechanisms that accept  
20 cash in the form of bills. The mechanisms shall be designed  
21 to prevent obtaining credits without paying by stringing,  
22 slamming, drilling, or other means. If such attempts at  
23 physical tampering are made, the video gaming terminal  
24 shall suspend itself from operating until reset.

25 (14) It shall have accounting software that keeps an  
26 electronic record which includes, but is not limited to,

1 the following: total cash inserted into the video gaming  
2 terminal; the value of winning tickets claimed by players;  
3 the total credits played; the total credits awarded by a  
4 video gaming terminal; and pay back percentage credited to  
5 players of each video game.

6 (15) It shall be linked by a central communications  
7 system to provide auditing program information as approved  
8 by the Board. The central communications system shall use a  
9 standard industry protocol, as defined by the Gaming  
10 Standards Association, and shall have the functionality to  
11 enable the Board or its designee to activate or deactivate  
12 individual gaming devices from the central communications  
13 system. In no event may the communications system approved  
14 by the Board limit participation to only one manufacturer  
15 of video gaming terminals by either the cost in  
16 implementing the necessary program modifications to  
17 communicate or the inability to communicate with the  
18 central communications system.

19 (16) The Board, in its discretion, may require video  
20 gaming terminals to display Amber Alert messages if the  
21 Board makes a finding that it would be economically and  
22 technically feasible and pose no risk to the integrity and  
23 security of the central communications system and video  
24 gaming terminals.

25 The Board may adopt rules to establish additional criteria  
26 to preserve the integrity and security of video gaming in this

1 State. The central communications system vendor may not hold  
2 any license issued by the Board under this Act.

3 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09.)

4 (230 ILCS 40/20)

5 Sec. 20. Direct dispensing of receipt tickets only. A video  
6 gaming terminal may not directly dispense coins, cash, tokens,  
7 or any other article of exchange or value except for receipt  
8 tickets. Tickets shall be dispensed by pressing the ticket  
9 dispensing button on the video gaming terminal at the end of  
10 one's turn or play. The ticket shall indicate the total amount  
11 of credits and the cash award, the time of day in a 24-hour  
12 format showing hours and minutes, the date, the terminal serial  
13 number, the sequential number of the ticket, and an encrypted  
14 validation number from which the validity of the prize may be  
15 determined. The player shall turn in this ticket to the  
16 appropriate person at the licensed establishment, licensed  
17 truck stop establishment, licensed fraternal establishment, or  
18 licensed veterans establishment to receive the cash award. The  
19 cost of the credit shall be one cent, 5 cents, 10 cents, or 25  
20 cents, and the maximum wager played per hand shall not exceed  
21 \$2. No cash award for the maximum wager on any individual hand  
22 shall exceed \$500.

23 (Source: P.A. 96-34, eff. 7-13-09.)

24 (230 ILCS 40/25)



1           Sec. 25. Restriction of licensees.

2           (a) Manufacturer. A person may not be licensed as a  
3 manufacturer of a video gaming terminal in Illinois unless the  
4 person has a valid manufacturer's license issued under this  
5 Act. A manufacturer may only sell video gaming terminals for  
6 use in Illinois to persons having a valid distributor's  
7 license.

8           (b) Distributor. A person may not sell, distribute, or  
9 lease or market a video gaming terminal in Illinois unless the  
10 person has a valid distributor's license issued under this Act.  
11 A distributor may only sell video gaming terminals for use in  
12 Illinois to persons having a valid distributor's or terminal  
13 operator's license.

14           (c) Terminal operator. A person may not own, maintain, or  
15 place a video gaming terminal unless he has a valid terminal  
16 operator's license issued under this Act. A terminal operator  
17 may only place video gaming terminals for use in Illinois in  
18 licensed establishments, licensed truck stop establishments,  
19 licensed fraternal establishments, and licensed veterans  
20 establishments. No terminal operator may give anything of  
21 value, including but not limited to a loan or financing  
22 arrangement, to a licensed establishment, licensed truck stop  
23 establishment, licensed fraternal establishment, or licensed  
24 veterans establishment as any incentive or inducement to locate  
25 video terminals in that establishment. Of the after-tax profits  
26 from a video gaming terminal, 50% shall be paid to the terminal

1 operator and 50% shall be paid to the licensed establishment,  
2 licensed truck stop establishment, licensed fraternal  
3 establishment, or licensed veterans establishment,  
4 notwithstanding ~~notwithstanding~~ any agreement to the  
5 contrary. ~~No terminal operator may own or have a substantial~~  
6 ~~interest in more than 5% of the video gaming terminals licensed~~  
7 ~~in this State.~~ A video terminal operator that violates one or  
8 more requirements of this subsection is guilty of a Class 4  
9 felony and is subject to termination of his or her license by  
10 the Board.

11 (d) Licensed technician. A person may not service,  
12 maintain, or repair a video gaming terminal in this State  
13 unless he or she (1) has a valid technician's license issued  
14 under this Act, (2) is a terminal operator, or (3) is employed  
15 by a terminal operator, distributor, or manufacturer.

16 (d-5) Licensed terminal handler. No person, including, but  
17 not limited to, an employee or independent contractor working  
18 for a manufacturer, distributor, supplier, technician, or  
19 terminal operator licensed pursuant to this Act, shall have  
20 possession or control of a video gaming terminal, or access to  
21 the inner workings of a video gaming terminal, unless that  
22 person possesses a valid terminal handler's license issued  
23 under this Act.

24 (e) Licensed establishment. No video gaming terminal may be  
25 placed in any licensed establishment, licensed veterans  
26 establishment, licensed truck stop establishment, or licensed

1 fraternal establishment unless the owner or agent of the owner  
2 of the licensed establishment, licensed veterans  
3 establishment, licensed truck stop establishment, or licensed  
4 fraternal establishment has entered into a written use  
5 agreement with the terminal operator for placement of the  
6 terminals. A copy of the use agreement shall be on file in the  
7 terminal operator's place of business and available for  
8 inspection by individuals authorized by the Board. A licensed  
9 establishment, licensed truck stop establishment, licensed  
10 veterans establishment, or licensed fraternal establishment  
11 may operate up to 5 video gaming terminals on its premises at  
12 any time.

13 (f) (Blank).

14 (g) Financial interest restrictions. As used in this Act,  
15 "substantial interest" in a partnership, a corporation, an  
16 organization, an association, ~~or~~ a business, or a limited  
17 liability company means:

18 (A) When, with respect to a sole proprietorship, an  
19 individual or his or her spouse owns, operates, manages, or  
20 conducts, directly or indirectly, the organization,  
21 association, or business, or any part thereof; or

22 (B) When, with respect to a partnership, the individual  
23 or his or her spouse shares in any of the profits, or  
24 potential profits, of the partnership activities; or

25 (C) When, with respect to a corporation, an individual  
26 or his or her spouse is an officer or director, or the

1 individual or his or her spouse is a holder, directly or  
2 beneficially, of 5% or more of any class of stock of the  
3 corporation; or

4 (D) When, with respect to an organization not covered  
5 in (A), (B) or (C) above, an individual or his or her  
6 spouse is an officer or manages the business affairs, or  
7 the individual or his or her spouse is the owner of or  
8 otherwise controls 10% or more of the assets of the  
9 organization; or

10 (E) When an individual or his or her spouse furnishes  
11 5% or more of the capital, whether in cash, goods, or  
12 services, for the operation of any business, association,  
13 or organization during any calendar year; or -

14 (F) When, with respect to a limited liability company,  
15 an individual or his or her spouse is a member, or the  
16 individual or his or her spouse is a holder, directly or  
17 beneficially, of 5% or more of the membership interest of  
18 the limited liability company.

19 For purposes of this subsection (g), "individual" includes  
20 all individuals or their spouses whose combined interest would  
21 qualify as a substantial interest under this subsection (g) and  
22 whose activities with respect to an organization, association,  
23 or business are so closely aligned or coordinated as to  
24 constitute the activities of a single entity.

25 (h) Location restriction. A licensed establishment,  
26 licensed truck stop establishment, licensed fraternal

1 establishment, or licensed veterans establishment that is (i)  
2 located within 1,000 feet of a facility operated by an  
3 organization ~~organizational~~ licensee, an inter-track  
4 ~~intertrack~~ wagering licensee, or an inter-track ~~intertrack~~  
5 wagering location licensee licensed under the Illinois Horse  
6 Racing Act of 1975 or the home dock of a riverboat licensed  
7 under the Riverboat Gambling Act or (ii) located within ~~with a~~  
8 100 feet of a school or a place of worship under the Religious  
9 Corporation Act, is ineligible to operate a video gaming  
10 terminal.

11 (i) Undue economic concentration. In addition to  
12 considering all other requirements under this Act, in deciding  
13 whether to approve the operation of video gaming terminals by a  
14 terminal operator in a location, the Board shall consider the  
15 impact of any economic concentration of such operation of video  
16 gaming terminals. The Board shall not allow a terminal operator  
17 to operate video gaming terminals if the Board determines such  
18 operation will result in undue economic concentration.

19 For purposes of this Section, "undue economic  
20 concentration" means that a terminal operator would have such  
21 actual or potential influence over video gaming terminals in  
22 Illinois as to:

23 (1) substantially impede or suppress competition among  
24 terminal operators;

25 (2) adversely impact the economic stability of the  
26 video gaming industry in Illinois; or

1           (3) negatively impact the purposes of the Video Gaming  
2           Act.

3           The Board shall adopt rules concerning undue economic  
4           concentration with respect to the operation of video gaming  
5           terminals in Illinois. The rules shall include, but not be  
6           limited to, (i) limitations on the number of video gaming  
7           terminals operated by any terminal operator within a defined  
8           geographic radius and (ii) guidelines on the discontinuation of  
9           operation of any such video gaming terminals the Board  
10           determines will cause undue economic concentration.

11           (j) ~~(i)~~ The provisions of the Illinois Antitrust Act are  
12           fully and equally applicable to the activities of any licensee  
13           under this Act.

14           (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09; 96-38,  
15           eff. 7-13-09; revised 8-17-09.)

16           (230 ILCS 40/30)

17           Sec. 30. Multiple types of licenses prohibited. A video  
18           gaming terminal manufacturer may not be licensed as a video  
19           gaming terminal operator or own, manage, or control a licensed  
20           establishment, licensed truck stop establishment, licensed  
21           fraternal establishment, or licensed veterans establishment,  
22           and shall be licensed to sell only to persons having a valid  
23           distributor's license or, if the manufacturer also holds a  
24           valid distributor's license, to sell, distribute, lease, or  
25           market to persons having a valid terminal operator's license

1 ~~only to sell to distributors.~~ A video gaming terminal  
2 distributor may not be licensed as a video gaming terminal  
3 operator or own, manage, or control a licensed establishment,  
4 licensed truck stop establishment, licensed fraternal  
5 establishment, or licensed veterans establishment, and shall  
6 only contract with a licensed terminal operator. A video gaming  
7 terminal operator may not be licensed as a video gaming  
8 terminal manufacturer or distributor or own, manage, or control  
9 a licensed establishment, licensed truck stop establishment,  
10 licensed fraternal establishment, or licensed veterans  
11 establishment, and shall be licensed only to contract with  
12 licensed distributors and licensed establishments, licensed  
13 truck stop establishments, licensed fraternal establishments,  
14 and licensed veterans establishments. An owner or manager of a  
15 licensed establishment, licensed truck stop establishment,  
16 licensed fraternal establishment, or licensed veterans  
17 establishment may not be licensed as a video gaming terminal  
18 manufacturer, distributor, or operator, and shall only  
19 contract with a licensed operator to place and service this  
20 equipment.

21 (Source: P.A. 96-34, eff. 7-13-09.)

22 (230 ILCS 40/45)

23 Sec. 45. Issuance of license.

24 (a) The burden is upon each applicant to demonstrate his  
25 suitability for licensure. Each video gaming terminal

1 manufacturer, distributor, supplier, operator, handler,  
2 licensed establishment, licensed truck stop establishment,  
3 licensed fraternal establishment, and licensed veterans  
4 establishment shall be licensed by the Board. The Board may  
5 issue or deny a license under this Act to any person pursuant  
6 to the same criteria set forth in Section 9 of the Riverboat  
7 Gambling Act.

8 (b) Each person seeking and possessing a license as a video  
9 gaming terminal manufacturer, distributor, supplier, operator,  
10 handler, licensed establishment, licensed truck stop  
11 establishment, licensed fraternal establishment, or licensed  
12 veterans establishment shall submit to a background  
13 investigation conducted by the Board with the assistance of the  
14 State Police or other law enforcement. The background  
15 investigation shall include each beneficiary of a trust, each  
16 partner of a partnership, and each director and officer and all  
17 stockholders of 5% or more in a parent or subsidiary  
18 corporation of a video gaming terminal manufacturer,  
19 distributor, supplier, operator, or licensed establishment,  
20 licensed truck stop establishment, licensed fraternal  
21 establishment, or licensed veterans establishment.

22 (c) Each person seeking and possessing a license as a video  
23 gaming terminal manufacturer, distributor, supplier, operator,  
24 handler, licensed establishment, licensed truck stop  
25 establishment, licensed fraternal establishment, or licensed  
26 veterans establishment shall disclose the identity of every



1 person, association, trust, ~~or~~ corporation, or limited  
2 liability company having a greater than 1% direct or indirect  
3 pecuniary interest in the video gaming terminal operation for  
4 ~~to~~ which the license is sought. If the disclosed entity is a  
5 trust, the application shall disclose the names and addresses  
6 of the beneficiaries; if a corporation, the names and addresses  
7 of all stockholders and directors; if a limited liability  
8 company, the names and addresses of all members; or if a  
9 partnership, the names and addresses of all partners, both  
10 general and limited.

11 (d) No person may be licensed as a video gaming terminal  
12 manufacturer, distributor, supplier, operator, handler,  
13 licensed establishment, licensed truck stop establishment,  
14 licensed fraternal establishment, or licensed veterans  
15 establishment if that person has been found by the Board to:

16 (1) have a background, including a criminal record,  
17 reputation, habits, social or business associations, or  
18 prior activities that pose a threat to the public interests  
19 of the State or to the security and integrity of video  
20 gaming;

21 (2) create or enhance the dangers of unsuitable,  
22 unfair, or illegal practices, methods, and activities in  
23 the conduct of video gaming; or

24 (3) present questionable business practices and  
25 financial arrangements incidental to the conduct of video  
26 gaming activities.

1 (e) Any applicant for any license under this Act has the  
 2 burden of proving his or her qualifications to the satisfaction  
 3 of the Board. The Board may adopt rules to establish additional  
 4 qualifications and requirements to preserve the integrity and  
 5 security of video gaming in this State.

6 (f) A non-refundable application fee shall be paid at the  
 7 time an application for a license is filed with the Board in  
 8 the following amounts:

- 9 (1) Manufacturer ..... \$5,000
- 10 (2) Distributor..... \$5,000
- 11 (3) Terminal operator..... \$5,000
- 12 (4) Supplier ..... \$2,500
- 13 (5) Technician ..... \$100
- 14 (6) Terminal Handler ..... \$50

15 (g) The Board shall establish an annual fee for each  
 16 license not to exceed the following:

- 17 (1) Manufacturer ..... \$10,000
- 18 (2) Distributor..... \$10,000
- 19 (3) Terminal operator..... \$5,000
- 20 (4) Supplier ..... \$2,000
- 21 (5) Technician ..... \$100
- 22 (6) Licensed establishment, licensed truck stop  
 23 establishment, licensed fraternal establishment,  
 24 or licensed veterans establishment ..... \$100
- 25 (7) Video gaming terminal..... \$100
- 26 (8) Terminal Handler ..... \$50

1 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09; 96-38,  
2 eff. 7-13-09; revised 8-17-09.)

3 (230 ILCS 40/55)

4 Sec. 55. Precondition for licensed location ~~establishment~~.  
5 In all cases of application for a licensed location  
6 ~~establishment~~, to operate a video gaming terminal, each  
7 licensed establishment ~~licensed truck stop establishment~~,  
8 licensed fraternal establishment, or licensed veterans  
9 establishment shall possess a valid liquor license issued by  
10 the Illinois Liquor Control Commission in effect at the time of  
11 application and at all times thereafter during which a video  
12 gaming terminal is made available to the public for play at  
13 that location. Video gaming terminals in a licensed location  
14 shall be operated only during the same hours of operation  
15 generally permitted to holders of a license under the Liquor  
16 Control Act of 1934 within the unit of local government in  
17 which they are located. A licensed truck stop establishment  
18 that does not hold a liquor license may operate video gaming  
19 terminals on a continuous basis.

20 (Source: P.A. 96-34, eff. 7-13-09.)

21 (230 ILCS 40/57)

22 Sec. 57. Insurance. Each terminal operator ~~licensed~~  
23 ~~establishment~~, ~~licensed truck stop establishment~~, ~~licensed~~  
24 ~~fraternal establishment~~, and ~~licensed veterans establishment~~

1 shall maintain liability insurance on any gaming device that it  
2 places in a licensed video gaming location ~~on its premises~~ in  
3 an amount set by the Board.

4 (Source: P.A. 96-34, eff. 7-13-09.)

5 (230 ILCS 40/78)

6 Sec. 78. Authority of the Illinois Gaming Board.

7 (a) The Board shall have jurisdiction over and shall  
8 supervise all gaming operations governed by this Act. The Board  
9 shall have all powers necessary and proper to fully and  
10 effectively execute the provisions of this Act, including, but  
11 not limited to, the following:

12 (1) To investigate applicants and determine the  
13 eligibility of applicants for licenses and to select among  
14 competing applicants the applicants which best serve the  
15 interests of the citizens of Illinois.

16 (2) To have jurisdiction and supervision over all video  
17 gaming operations in this State and all persons in  
18 establishments where video gaming operations are  
19 conducted.

20 (3) To adopt rules for the purpose of administering the  
21 provisions of this Act and to prescribe rules, regulations,  
22 and conditions under which all video gaming in the State  
23 shall be conducted. Such rules and regulations are to  
24 provide for the prevention of practices detrimental to the  
25 public interest and for the best interests of video gaming,

1 including rules and regulations regarding the inspection  
2 of such establishments and the review of any permits or  
3 licenses necessary to operate an establishment under any  
4 laws or regulations applicable to establishments and to  
5 impose penalties for violations of this Act and its rules.

6 (b) ~~The~~ Within ~~60 days after the effective date of this~~  
7 ~~amendatory Act of the 96th General Assembly,~~ the Board shall  
8 adopt emergency rules to administer this Act in accordance with  
9 Section 5-45 of the Illinois Administrative Procedure Act. For  
10 the purposes of the Illinois Administrative Procedure Act, the  
11 General Assembly finds that the adoption of rules to implement  
12 this Act is deemed an emergency and necessary to the public  
13 interest, safety, and welfare.

14 (Source: P.A. 96-38, eff. 7-13-09.)

15 Section 97. Severability. The provisions of this Act are  
16 severable under Section 1.31 of the Statute on Statutes.

17 Section 99. Effective date. This Act takes effect upon  
18 becoming law."